(1)

In procedural programming the program is divided in to small parts called Functions.

In object oriented programming is divided into small parts called Objects.

(2)Class – User defined type that describe what a certain type of object will look like.

Object – A single instance of a object.

(3)Class – Course

Objects – Students,Teachers

(4)Reusability of code is made easy.

(5) System analyst is the person who is thoroughly aware of the system and guides the system development project.